Wildridings Primary School
Year 3 Curriculum Overview 2026-27

Key Texts for Writing: • **Little Rabbit Not Lost** • **A Dinosaur at The Bus Stop** • **The Lion Inside** **The Koala who Could** **The Squirrels who Squabbled** • **The Jobs you've Never Heard Of** • **The Remarkables** • **Stone Age Life**	**Key Texts for Writing:** • **Alice's Adventures in Wonderland** • **The Midnight Panther** • **Stella and the Seagull** • **If I were the Prime Minister** • **If I Ran the Country** • **Jabari Jumps** • **Ralph tells a story** • **The Proudest Blue** • **Love Treat Dog**	**Key Texts for Writing:** • **Speak Up** • **Look Up** • **Clean Up** • **The Day the Crayons Quit** • **Moomin Mail** • **Iron Man** • **Wolf in the Snow** • **Instructions** • **Celebrations and Festivals** • **Poems aloud** • **Smile Out Loud**
Autumn **Stone Age to Iron Age** **Enrichment Experience: Iron Age Workshop**	**Spring** **Extreme Earth** **Enrichment Experience: Beale Park Trip**	**Summer** **Groovy Greeks** **Enrichment Experience: Greek Day, SHP Art Workshop Day**
Big Question **How did life change for people with the introduction of bronze and iron?**	**Big Question** **What is extreme about the earth?**	**Big Question** **What was everyday life like in Ancient Greece?**
Enquiry questions for theme lessons: • How did life change for people with the introduction of bronze and iron?	**Enquiry questions for theme lessons:** • What are natural disasters and what causes them?	**Enquiry questions for theme lessons:** • What was everyday life like in Ancient Greece?
Hook Lesson The mystery Artefact Box with a message from an archaeologist, children guess what they are.	**Hook Lesson** The survival suitcase challenge - Children use clues to work out what has happened to the explorer.	**Hook Lesson** Time traveller- Teacher in character enters classroom, children work out where they are from.

Geography		
Locational knowledge- Compare France to England	Natural disasters of the world. Compare climate of UK to Rainforests. Compare Thames and the Amazon rivers. **Map work** - OS maps and keys.	**Place knowledge-** Compare Greece to England and France Compare Athens, Greece to Bracknell, UK
History		
Stone Age to Iron Age - Explore what life was like in the Stone Age, focussing on simple hunter gatherer communities - Identify developments that took place in the Bronze Age. - Consider changes during the Iron Age.	Eruption of Mount Vesuvius and its impact on Pompeii.	**Ancient Greece** - Explore and study Greek life and achievements.
Art		
Sketching- Artefact sketches Clay sculptures – Coil pot (repeating patterns)	**Painting-***Henri Rousseau* - jungle paintings, Rainforest Animals Make a model of the 4 layers of the rainforest.	**Sculpture-** Design and sculpture using clay Ictinus- Ancient Greek architect
Design & Technology		
Textiles/ Designing & Making Copper/ Bronze Jewellery	**Structures** Volcanoes Design and build an earthquake proof structure- test it.	**Mechanics** *(Pneumatic opening)*
Science		

The Skeleton & Movement Nutrition (diet) & Food Waste Rocks **(Marie M Daly)**	Fossils & soil Light	Plants Forces & Magnets **(Isaac Newton)**
Computing – Programming, scratch Computing systems and connecting devices. **MfL (French) -** Greetings with puppets and adjectives to describe things. **Music -** Routines and Expectations I've Been to Harlem: Pitch shape, ostinato, round, pentatonic, call-and-response. Glockenspiels Sound Symmetry: Structure (symmetry and pattern in melody, ternary form), melody, accompaniment. **PE –** OAA, Handball, Dance, Hockey **RE –**Hinduism Diwali The story of Rama and Sita How Hindus celebrate Diwali. What does it mean to belong? Christianity- Has Christmas lost its true meaning? **PSHE -** Children practise using their Discoverer, Noticer, Advisor and Values skills to understand their own physical activity. Children explore the concept of self-care in terms of eating a balanced diet, using the Noticer and Advisor to spot and manage risks and dangers. Mental Wellbeing (including emotions)	**Computing** – Programming: Make codes: Loops Creating media, creating video trailers. **MfL (French)** -Playground games and french classroom **Music -**Samba with Sergio: Samba, carnival, fanfare, call-and-response, beat, percussion, word rhythms, music and community Fly with the Stars: Minor and major chords (A minor, C major), chord, dot notation, durations (crotchet, quavers, crotchet rest). **PE –** Yoga, Rugby, Gymnastics, Netball **RE -** Miracles. Could Jesus heal people? Were these miracles or is there some other explanation? Easter- What is 'good' about good Friday? **PSHE -** Children further their understanding of ways to give back to the people in their lives that they appreciate, to their community, to charitable causes, and to the planet. Children explore different types of relationships, including co-habiting and different family set ups.	**Computing –** Creating media, creating a website. Data handling, exploring branching databases. **MfL (French) -** French transport and the circle of life **Music –** Recorder lessons. **PE -** Tennis, Golf, Athletics, Striking & Fielding **RE -** Hindu beliefs What it means to belong? Braham and Hindu Gods. Pilgrimages Would visiting the River Ganges feel special to a non-Hindu? **PSHE -** Children learn how to skilfully use their Discoverer, Values, & Flexible Self-View skills to stretch themselves within their hobbies and schoolwork. Children practise mindful awareness in a range of contexts, including outdoors and exploring tactile objects.
Significant Individuals		
Marie Maynard Daly	**Henri Rousseau**	**Isaac Newton**